

# Creative Refiner<sup>TM</sup>

### **Solution Overview**

Creative Refiner™ is an online qualitative group that allows you to reach targeted consumers quickly for their reactions and feedback to creative ideas and executions. A Creative Refiner can be used to

- Evaluate if the creative breaks through with your audience
- · Explore if the creative delivers on brand strategy
- Understand consumer reactions and feelings around areas of creative concern
- Identify which creative executions your target audience prefers and why
- Refine campaign executions prior to allocating production resources

#### Stimuli We Test

Stimuli are the elements used to communicate the creative idea to survey respondents. We can ask respondents to review a variety of stimuli throughout most phases of development:

- Campaign Big Ideas
- · Copy: Headlines, Claims, and Scripts
- Pre-production Executions: Concepts, Comps, Storyboards, Animatics, etc.
- Post-production Executions: Rough Cuts, Final Cuts
- Static: Print, OOH, Logos
- Video: TV, Digital

#### How It Works







Align on a discussion guide that meets your learning objectives



Targeted respondents provide feedback while our moderators observe and probe discussion



Our researchers analyze responses and identify themes

### Key Report Deliverables



#### GutCheck Creative Refiner Points of Difference

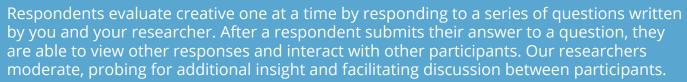
*Interactive Activities and Feedback:* We leverage familiar social media tools like discussion boards, "likes," and media uploads to create a respondent friendly, interactive online environment.

*Unbiased Consumer Feedback:* Because consumers are reviewing and responding to concepts independently, they are not influenced by the reactions of other respondents or the moderator.

Faster & More Affordable: Our online platform allows you to gather feedback from consumers around the world quickly and affordably, without needing to coordinate travel.

# Methodology

#### **Qualitative Creative Evaluation**





#### 20-30 Respondents per group

Can be targeted through demographic and behavioral screening questions or a gen pop recruit

Can target multiple groups for comparative understanding (e.g., users vs. non-users or Millennials vs. Gen X )

# Study Design & Analysis Available

Video or image responses

Respondent verbatims

Key findings summary

Creative summary slides

Key themes and messaging analysis

### Timeline Parameters

6-10 Days from recruit to report

Additional time in field required for international and difficult-to-reach audiences







